Mythmagica:TM Carnage, Guile & Guts

Pregen Character

Zamir Akkad Adolescent Human Sage

Beta 12.0

11/21/2024

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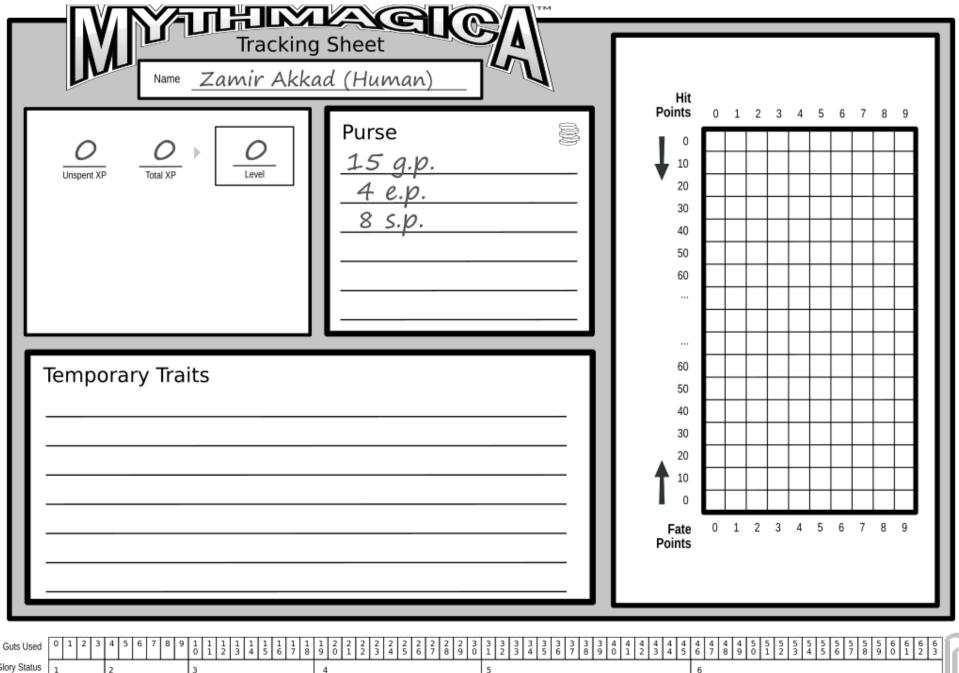
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Background Sheet									
Ancestry <u>Nondescript</u> Beckonings <u>Great (Occult)</u> Race <u>Adolescent Human</u> Sex <u>M</u> Lineage <u>N/A</u> Social Status <u>Free</u>	Ancestry Ancestry								
Languages Persian Relationships									
Opportune Relationships									
"I am surrounded by morons."									

Main Sheet Name Zamir Akkad (Human)	Combat Characteristics $5 + 9 + 14$
PlayerGame Master	21 38 Hit Points 38 Fate Points Weapon Parry Raw Stability Medium Scimitar O Weapon in Hand Level
Classes Sage	$\frac{O}{\frac{Shield}{Bonus}} - \frac{O}{\frac{Armor}{Encumbrance}} + \frac{5}{\frac{Weapon}{Parry}} + \frac{10}{\frac{Raw Defense}{(TN+AG+10)}} + \frac{15}{\frac{15}{Defense}}$
	None Shield & Armor \longrightarrow \bigcirc
	30 - 0 Raw Speed Speed Penalty 30 Speed Speed 4 4 30 -
Attributes $AC: 1$ $IN: 1$ $Gifts, Flavors, & Reading and With the second secon$	Flaws <u>Day Vision, Mortal</u> riting Arabian Script



Glory Status 1

Belt-Pouch Tinderbox, Knife	Armor Pieces, Clothing, & Jewelry
Backpack Bedroll, Cloak, Change of Traveling Clothes, Wineskin Two weeks of dry rations, 50 feet of rope, Torch 2 pints of oil, Tin cooking pot, Wooden Utensils	Articles

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Name	Zaw	vir A	kkad	(Huw	(an))		~ (J	
Close Combat V	Veapo	ons		e best rank bo rt=+4, Special Reviewed=+	lized $= +$	-3, Verse	ed=+2	Close (VG for al Combat W	
Weapon Name	Damage	- . Parry	Base x	Ra P Spent Ra		ank nus Ra	ank Te	empo		Attack Bonus
Medium Scimitar	6	5	16	0 0	2 + 0	0 = 0	0+	3 +	0 =	+3
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Natural Weapons						Level				
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Range Weapons										
Weapon Name	Damage P	Range	Base	XP Spent	Raw Rank	Rank Bonus	Ran	k Temp		ttr. Attack dj. Bonus
Small Crossbow	5(2H)	S	20)	0	► <i>O</i>	+ 0	= 0	+ 8	+ _:	1 = +9
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Entrapment Wea	[Use best rank bonus from all sources. Expert=+4, Specialized = +3, Versed=+2 Reviewed=+1, Schooled=+0								
Weapon Name	Damage / Setback	Parry / Range	Base	XP Spent	Raw Rank	Rank Bonus	Rank	Тетро	Attr. Adj.	Attack Bonus
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Skills Sheet

Name Zamir Akkad (Human)

Skills

				-				
Skill Name	Notes	Base XP	Spent	Raw Rank	Rank Bonus	Rank	Attr. Adj.	Roll Bonus
Ballistics	AC	96 🕨	0	0	+ 0	= 0 +	1=	+1
Jack-of-all-Trades	AC	96 🕨	0	0	+ 0	= 0 +	1=	+1
Knowledge	IN	96 🕨	0	0	+ 2	= _2 +	1=	+3
Melee	VG	96)	0	0	+_0	= 0 +	-1=	-1
Searching	PC	48	0	0	+_0	= 0 +	1=	+1
Sneaking	GR	48	0	0	+	= 0 +	2=	+2
Strong-Arming	VG	32 🕨	0	0	+ 0	= 0 +	-1=	-1
Trickery	AC	64 🕨	0	0	+ 0	= _0 +	1=	+1
					+	=+		:
History	IN	_4	0	0	+ 1	=_1+	1=	+2 :
Philosophy	IN	<u>4</u>)	0	0	+ 1	= 1 +	1=	+2
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